

Local Departure Control System

Decentralized system for passenger check-in and boarding

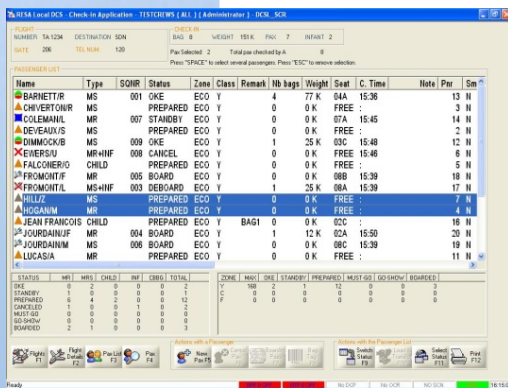
Specially designed to process passenger check-in and boarding from a local system, CREWS LDCS is intended for airlines that operate without a host system or that are still using manual procedures (low-cost airlines, charters, etc.).

This system speeds check-in and boarding operations and provides better quality of service to passengers.

Preparation of flights: the seasonal schedule

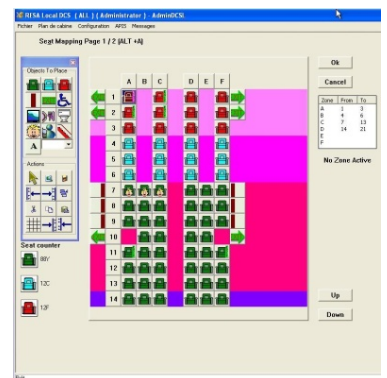
With CREWS LDCS, each flight is entered into a seasonal schedule. The flights are defined by several criteria such as the name of the airline, the flight number, the aircraft type, the stopover period, etc. It is possible to work simultaneously on several seasons. To facilitate input, there are lists of references to choose from (IATA codes, aircrafts types, seat configurations, etc.).

In addition, CREWS LDCS optimizes baggage management with tag numbers assigned per airline.



Seat configuration management

When a new airline begins operating at the airport, CREWS LDCS can be used for seat mapping based on the configuration of the aircraft cabin. The cabin maps are drawn using an intuitive and user-friendly graphical interface (copy, paste, move, enlarge, etc.). It is also possible to define zones inside the aircraft (for example to equally distribute the total weight) as well as to define the average weight per passenger type (based on sex and age).



Data availability and system security

Templates of statistics and reports on passengers can be generated and printed, for easy data access. The reports are fully configurable.

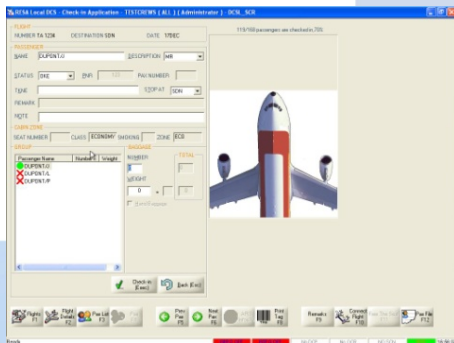
The CREWS LDCS solution complies with airline security and confidentiality requirements. Agents have access only to the reference data associated with the specific flights they are authorized to process.

The CREWS LDCS system provides many advantages:

- wide-ranging features,
- easy to use,
- fast staff training,
- faster passenger processing,
- full integration into CREWS environment.

Wide-ranging, flexible features

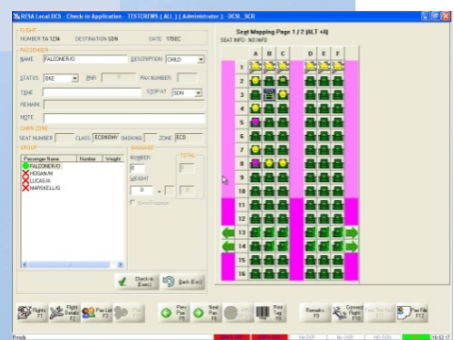
Day-to-day processing



CREWS LDCS extracts the current day's flights that have been scheduled in the seasonal program and processes them as follows:

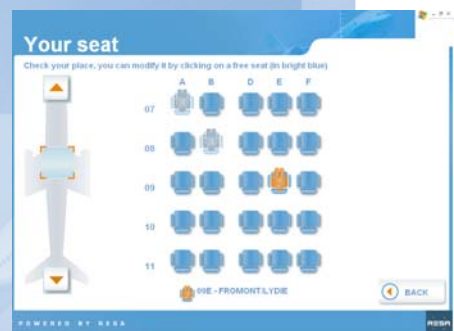
- Automatic acquisition of passenger lists (PNL) from airlines in any format (SITATEX address, e-mail, Excel®).

- Passenger check-in from a standard CREWS workstation with 2D boarding pass and bag tag printing. Advanced functions for passenger and baggage processing are available. For example, CREWS LDCS enables to have direct access to the passenger file from every flight under check-in (easy sharing of baggage drop-off counters).



Seat assignment during check-in, or seat mapping, can be done either by entering the seat number directly or clicking on the cabin map. The agent can also check in passengers without assigning seats (free seating). CREWS LDCS also processes passengers with connections by creating connecting flights and indicating the final destination on the bag tag.

- The boarding feature uses a graphic user interface. Boarding can be started even if check-in has not been completed. The 2D boarding passes printed by CREWS LDCS are scanned automatically for fast and fluid passenger processing. The system also reads any IATA 2D boarding pass edited from an airline website or received on a mobile phone. This list of boarded passengers is updated in real time, and the system alerts agents if missing passengers have checked bags, to speed offloading if necessary.



CREWS LDCS also offers optional check-in modules:

- from RESA self-service kiosks: CREWS LDCS CUSS;
 - from any computer with Internet access: CREWS LDCS WebCheck.
- These applications allow passengers to check in and print their boarding passes. They can then directly drop their bags at a baggage drop-off counter (or proceed to the gate if they have no luggage).

Communicating system

IATA messages such as the passenger list (PNL), bag messages (BSM) and movements (MVT), etc. are entirely managed by the system. They are also available for consultation and processing after the flight is closed.

CREWS LDCS includes specific modules for generating and sending APIS files (Advance Passenger Information System).

These passenger information files are required by several governments (United States, United Kingdom, etc.).

Please feel free to contact us for detailed documentation about CREWS LDCS.